PE 3rd Grade

Students will:

- Continue to develop locomotor movement skills such as running (with differentiated speeds), skipping, and shuffles.
- Continue to develop sportsmanship, rules, and safety.
- Implement locomotor movement and manipulative skills in small sided game environments with some mature elements to form.
- Work with a variety of people at different skill levels as an introduction to coaching as well as receiving constructive feedback.
- Increase vocabulary for specific sports, areas of the gym, and the musculoskeletal system.
- Continue working on their empathy skills when cooperating with other students in collaborative/competitive activities.
- Work on self-control skills for their bodies, words, and emotions as well as when to implement them during activities.

PE 4th Grade

Students will:

- Continue to develop locomotor movement skills such as running (with a mature form), skipping, and shuffles.
- Continue to develop sportsmanship, rules, and safety
- Implement locomotor movement and manipulative skills in small sided game environments.
- Begin to use simple offensive strategies and tactics within invasion style games.
- Use different coaching styles when giving feedback to other students, while receiving constructive feedback in a positive manner.
- Increase vocabulary for specific sports, areas of the gym and the musculoskeletal system.
- Engage in competitive gameplay and identify self-control skills (for emotions) that allow for positive experiences in this environment.
- Continue working on their empathy skills when cooperating with other students in collaborative/competitive activities.

PE 5th Grade

Students will:

- Continue to develop locomotor movement skills such as running (with appropriate pacing for different activities and mature form) skipping, and shuffles.
- Continue to develop sportsmanship, rules, and safety
- Implement locomotor movement and manipulative skills in small sided game environments with mature form.

- Uses simple offensive strategies and tactics in small-sided invasion style games
- Use different coaching styles when giving feedback to other students, while receiving constructive feedback in a positive manner.
- Increase vocabulary for specific sports, areas of the gym and the musculoskeletal system, while also running classroom routines with this vocabulary.
- Engage in competitive gameplay and identify self-control skills (for emotions) that allow for positive experiences in this environment.
- Continue working on their empathy skills when cooperating with other students in collaborative/competitive activities.
- Use cooperative learning strategies while working in a group to create a movement pattern for the class.
- Use personal fitness assessment data to learn about their bodies and how to set SMART goals.